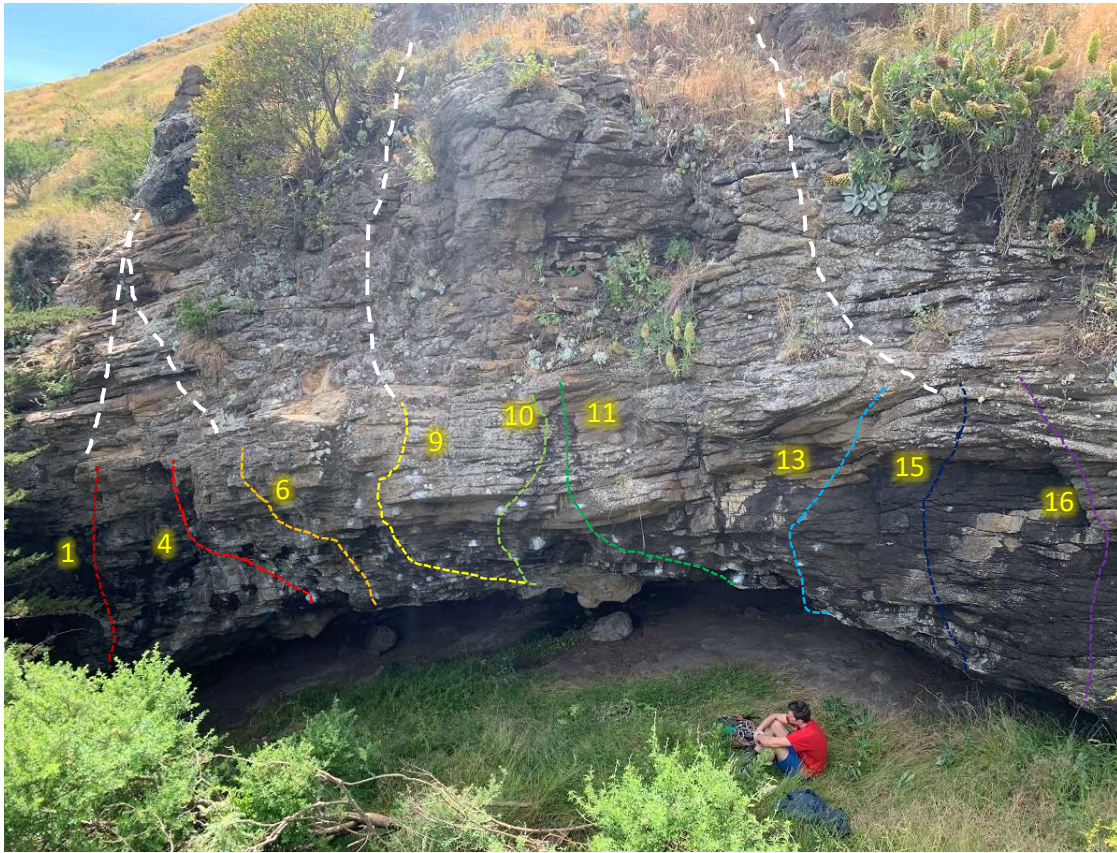


# Halfcar Bouldering Guide

Dec 2019



Halfcar was first noted in May 2018. Development took place as the crag dried in December 2018 by Roland Foster and Thomas Adamson. To really get things moving, the crags location was revised to Alec McCullum and within a few sessions, most of the lines were established.

As of December 2019 most of the 'straight up' lines were complete. Long girdles remain as projects for those willing to splurge a cave session trying something new.

## Location

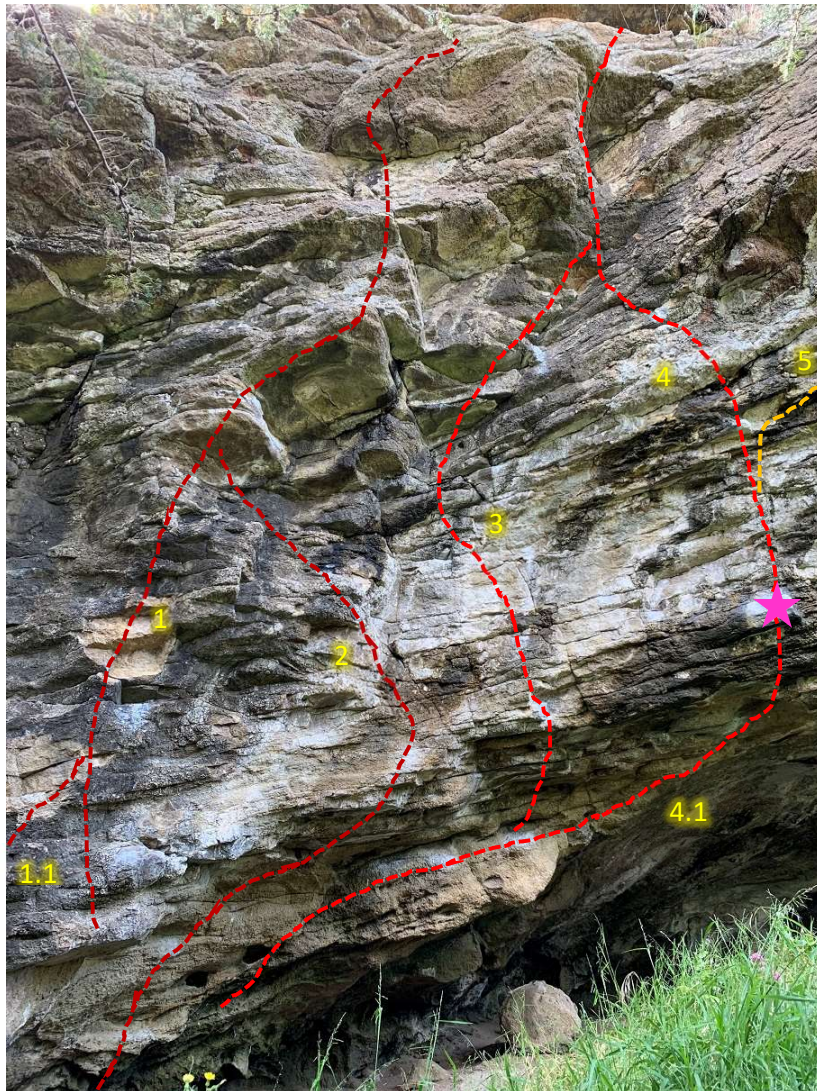
Drive through Sumner heading towards Lyttleton on Evans Pass Rd. Park in the pull-in at the start of the Scarborough Bluffs Track. After the initial zig zags, turn left at the junction and follow walking track to the crag. The Halfcar cave can be seen from the track at the top of the Macrocarpa and pine forest.

## Logistics

The Halfcar is prone to seepage and takes time to dry out. The season spans December to May depending on the amount of rain. The crag has a southwest aspect, remaining in the shade until 2pm.



Like most Port Hills crags, the rock is a bit hit and miss. Climbs have been cleaned, but holds will still break. Be particularly cautious on the top-outs, as there are still loose blocks lurking in the grass. The crag is quite tall. Taking at least three pads is recommended.



**1 – Roland’s Warmup V1**

From a stand, climb continuous jugs to high top.

**1.1 – Roland’s Traverse V2**

Starting way left before the Celica cave, traverse into Roland’s Warmup.

**2 – Dry Drop Knee V4**

Sit start as low as you can on slopy pods. Climb moves to lip, then join Roland’s Warmup.

**3 – Project**

Start as for 4.1. Climb crimps up face and groove. V6 range.

#### 4 – Glass Half Empty V7

Stand start on amazing lip jug. Big moves up and left to groove.

##### 4.1 – V5

Sit start on large undercling pocket. Traverse sloper rail to amazing lip jug. Drop off.

##### 4.2 – Glass Half Full V8

Join 4.1 and 4 together for full value.

#### 5 – Full Sized V7

Alternate finish for Glass Half Full. Trend right after ball hold to easier climbing.



#### 6 – Halfing V6

Start on small holds and large heel on amazing lip jug. Feisty moves to bigger holds.

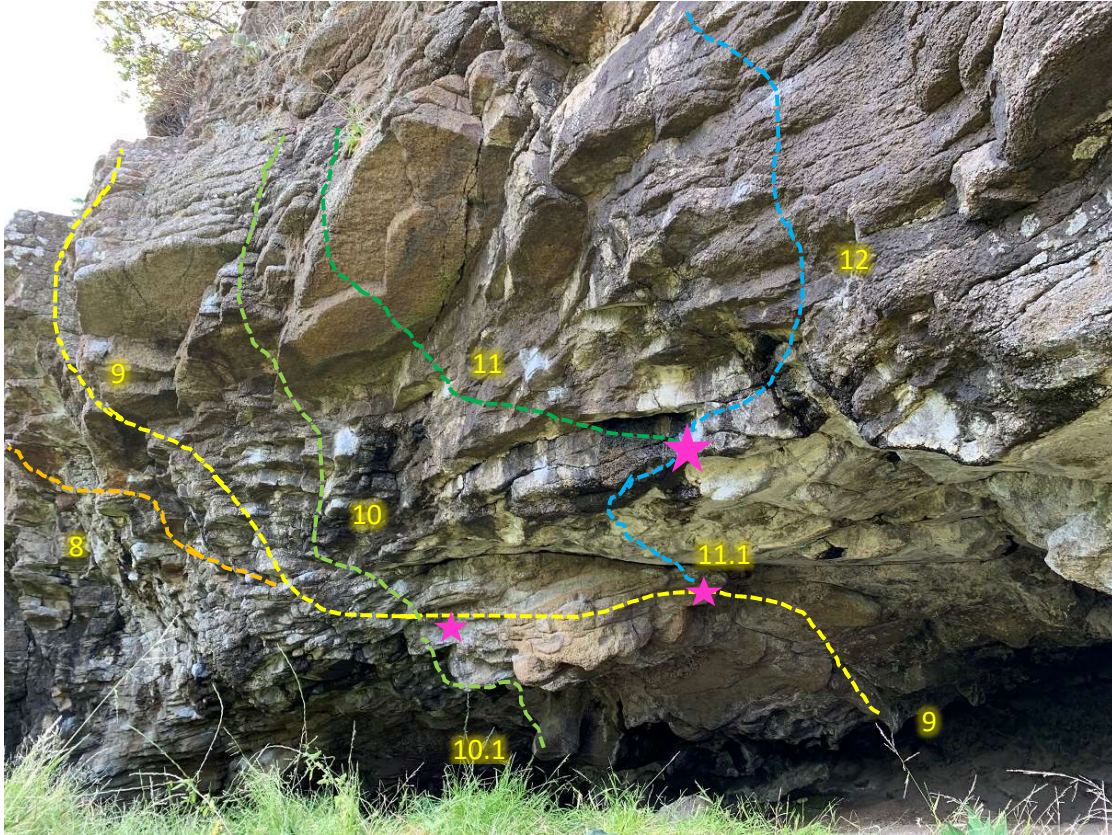


## 7 – Project

Sit start on left hand side of the balls. Hard moves to the lip, then your choice of top outs

## 8 – Growth Spurt V6

Link-up. Start as for 9, finish up 6. Hard moves in middle joining section.



## 9 - Always Crashing the Same Car V5

The crag classic. Sit start near back of cave on two slot jugs. Traverse left along break to finish up vague groove and arête.

## 10 – Melon Balls V6

Stand start on jug. Trend right by climbing progressively harder moves to lip. Start as for 9 to get V7.

## 10.1 – Melon Balls Sit Start V8

Start sitting on upper ball. Hard moves to the jug, then finish up 10.

## 11 – Half Brain V10

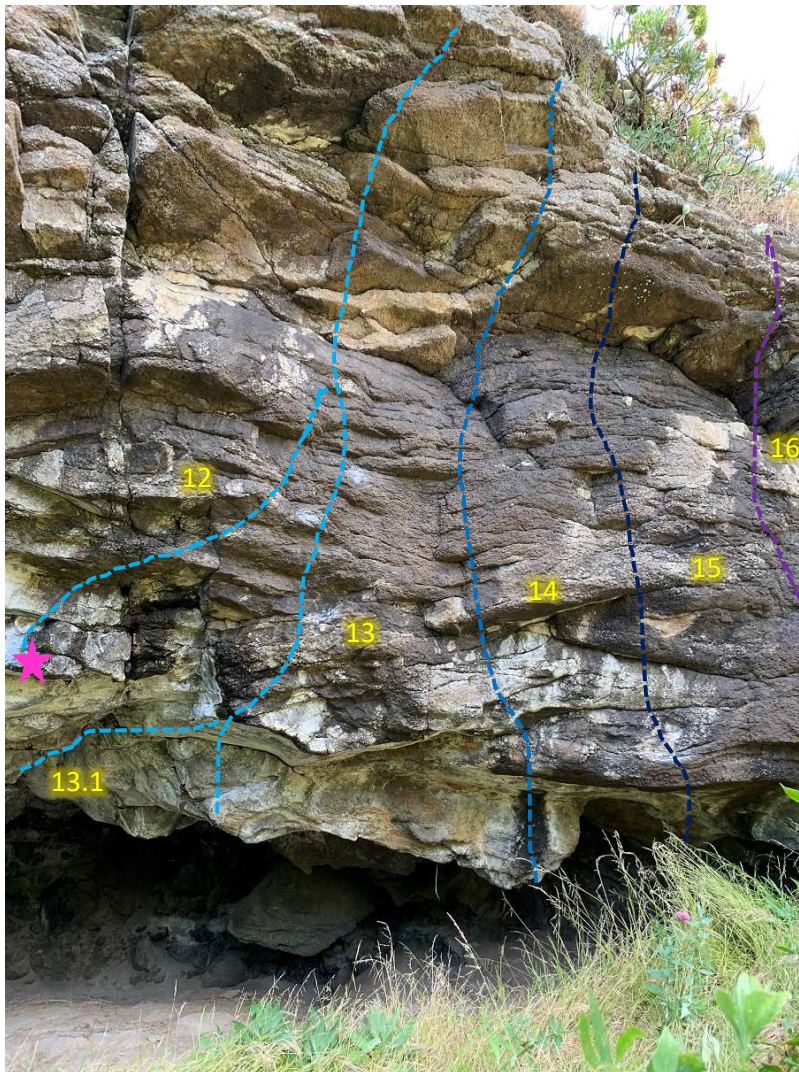
Start standing on perfect single pad crimp. Powerful moves trending left through the roof on tiny crimps and pinches.

## 11.1 – Project

Add the Maggot Brain SS to Half Brain.

## 12 – Maggot Brain V9

Sit start as for 9. Climb through horizontal white roof to perfect single pad crimp, to finish up and right.



## 13 – V6

Start sitting on jug below the lip. Move past small LH pinch to face crimps.

### 13.1 – Project

Start sitting at back of cave. Cool moves follow crack line to exit up 13. Seeps a bit.

## 14 – V5

Sit start in the dirt with feet a back of cave. Knee bar your way to lip and up face crimps.

## 15 – V4

Sit start on crimp rail



